

YANNIK HESSE

M. Sc. RWTH

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EDUCATION

2022 – 2025	Computer Science M.Sc. <i>Final Grade</i> · 1,2 (A) (summa cum laude) Intensified courses: <i>Deep Learning / Reinforcement Learning</i>	RWTH Aachen University, Aachen
2023 – 2024	Computer Science M.Sc. UNITECH Exchange Semester Courses: <i>Computer Vision, Deep Learning, Planning for Autonomous Robots</i>	ETH, Zürich
2019 – 2022	Computer Science B.Sc. <i>Final Grade</i> · 1,4 (A-) (very good) Intensified courses: <i>Mathematics</i>	RWTH Aachen University, Aachen
2016 – 2019	German Abitur <i>Final Grade</i> · 1,4 (A-) very good Intensified courses: <i>Math and Computer Science</i>	Ostendorf-Gymnasium Europaschule, Lippstadt
2015 – 2016	10th Grade (Year Abroad)	Stevenson High School, Livonia Michigan (USA)

EXPERIENCE

2025 – 2026 full-time	Researcher Publishing my master's thesis and researching how classical planning integrates with deep reinforcement learning. Created new tree-based training algorithms using PyTorch and Slurm.	i6 - Machine Learning Lab - RWTH Aachen University
2024 – 2024 internship	Data Engineer Developed deep learning models to enhance auditing efficiency, leveraging NLP and computer vision techniques. Integrated tools like LangChain (RAG), LLaMA, Hugging Face, and PyTorch to automate and optimize audit processes	Infineon, Singapore
2022 – 2023 part time	Software Engineer Building on my bachelor thesis I worked as a C++ developer together with Prof. Dr. rer. nat. Uwe Naumann on the algorithmic differentiation tool dco/c++.	dco/c++
2020 – 2022 part time	Student Assistant Working as a teaching assistant for the university courses <i>Programming, Data-Communication and Security</i>	RWTH Aachen University

PERSONAL PROJECTS

2025	puffer.ai Contributed to the open-source, high-performance reinforcement learning library PufferLib by developing novel, high-speed environments such as 2048 and implementing algorithms using C and PyTorch.	Open Source Contribution
2022	Adjoint Algorithmic Differentiation tool A fully functional - open-source - AD-tool created for testing and timing of my thesis [C++ / Cmake]	Bachelor's Thesis
2018 – 2020 discontinued	Startup A video hosting platform. Included a distributed file system, a custom content delivery network (CDN), and a video player. [Nodejs / ffmpeg / VueJS / Docker / Cloud]	stream.kiwi

LANGUAGES

German - native
English - C1 (lived in the United States for four years)

WHO AM I?

I am a computer scientist and software engineer with a passion for distributed systems, deep learning, and algorithmic optimization.

AWARDS

2025 - **Porsche IT Stipend**
2024 - **DeansList** - top 5%
2023 - **DeansList** - top 5%
2022 - **DeansList** - top 5%